# **Writing and Applied Arts Major**

### **Area of Emphasis**

Students must complete requirements in one of the following areas of emphasis:

- Community Storytelling
- Editing and Publishing
- Game Writing
- Professional and Technical Writing

#### **Community Storytelling**

Code	Title	Credits
Supporting Courses		21
Required		
ENGLISH 200	Arts Entrepreneurship	
ENGLISH 201	Ethics in Writing	
ENGLISH 212	Introduction to Creative Writing	
ENGLISH 226	Grammar	
ENGLISH 227	Copyediting and Workflow	
ENGLISH 290	Literary Studies	
Arts in Society (choose one):		
ARTS MGT 257	Arts in the Community	
COMM 102	Introduction to Communication	
COMM 166	Fundamentals of Interpersonal Communication	
DESIGN 131	Introduction to Design and Culture	
FNS 210	American Indians In Film	
FNS 225	Introduction to First Nations Studies	
HUM STUD 110	Introduction to Film	
HUM STUD 200	Finding Humanity in the Digital World	
HUM STUD 210	Film and Society	
THEATRE 200	Script Analysis	
Upper-Level Courses		36-38
Required Intermediate Writing	Course	
ENGLISH 301	Intermediate Creative Writing	
Required Craft Workshop		
ENGLISH 309	Co-Creative Writing Workshop	
Other Craft Workshops (choos	se 6-8 credits):	
ENGLISH 302	Short Fiction Writing Workshop	
ENGLISH 303	Advanced Poetry Writing Workshop	
ENGLISH 304	Creative Nonfiction Writing	
ENGLISH 305	Novel Writing Workshop	
ENGLISH 306	Novel Revision Workshop	
ENGLISH 307	Writing the Environment Workshop	
ENGLISH 310	Topics in Game Writing	
ENGLISH 312	Topics in Creative Writing	
ENGLISH 314	Topics in Professional & Technical Writing	
Upper-Level Skills Courses (ch	hoose two):	
ENGLISH 327	Digital Platforms for Publishing	
ENGLISH 328	UX Writing	
ENGLISH 329	Placemaking and Writing	
Historical Context		

otal Credits		57-59
Internship in Community	y Storytelling Area of Emphasis (3-6 credits)	
ENGLISH 428	Practicum in Community Engaged Writing	
ENGLISH 424	Book Editing Practicum	
ENGLISH 410	Live Video Streaming Practicum	
ENGLISH 324	Sheepshead Review Practicum	
ENGLISH 224	Practicum in Literary Publishing	
Practicum courses (3-6 o	credits; each course is repeatable for credit)	
Applied Arts: Applied Ar Practicum or Internship	ts credits should be distributed as follows: 3 cr. Practicum; 3 cr. Internship; remaining 3 cr. either	
ENGLISH 499	Travel Course	
ENGLISH 436	Major Author(s)	
ENGLISH 431	Shakespeare	
ENGLISH 364	Literary Topics	
ENGLISH 345	LGBTQ Literature	
ENGLISH 344	African American Literature	
ENGLISH 340	History of the English Language	
ENGLISH 338	World Literatures	
ENGLISH 336	American Ethnic Literature	
ENGLISH 335	Literary Eras	
ENGLISH 333	Literary Themes	
ENGLISH 331	Major American Prose Fiction	
ENGLISH 322	Major Poetry	
ENGLISH 320	Major Drama	
ENGLISH 315	The British Novel	
<b>Upper-Level Literature C</b>	Courses (choose two): 1	
or ENGLISH 340	History of the English Language	
ENGLISH 326	Topics in Publishing	

<sup>1.</sup> Historical Literary Context courses not used to fulfil that requirement may be used as a Literature elective.

#### **Editing and Publishing**

Code	Title	Credits
Supporting Courses		21
Required		
ENGLISH 201	Ethics in Writing	
ENGLISH 212	Introduction to Creative Writing	
ENGLISH 226	Grammar	
ENGLISH 227	Copyediting and Workflow	
ENGLISH 290	Literary Studies	
Choose one:		
ENGLISH 200	Arts Entrepreneurship	
ENGLISH 228	Introduction to Technical and Professional Writing	
Arts in Society (choose one):		
ARTS MGT 257	Arts in the Community	
COMM 102	Introduction to Communication	
COMM 166	Fundamentals of Interpersonal Communication	
DESIGN 131	Introduction to Design and Culture	
HUM STUD 200	Finding Humanity in the Digital World	
THEATRE 200	Script Analysis	
Upper-Level Courses		36-38
Required Intermediate Writing 0	Course	
ENGLISH 301	Intermediate Creative Writing	

57-59

Craft Workshops (Choose 3-11	5. 54.1.5).
ENGLISH 302	Short Fiction Writing Workshop
ENGLISH 303	Advanced Poetry Writing Workshop
ENGLISH 304	Creative Nonfiction Writing
ENGLISH 305	Novel Writing Workshop
ENGLISH 306	Novel Revision Workshop
ENGLISH 307	Writing the Environment Workshop
ENGLISH 309	Co-Creative Writing Workshop
ENGLISH 310	Topics in Game Writing
ENGLISH 312	Topics in Creative Writing
ENGLISH 314	Topics in Professional & Technical Writing
Upper-Level Skills Courses (ch	noose two):
ENGLISH 327	Digital Platforms for Publishing
ENGLISH 328	UX Writing
ENGLISH 329	Placemaking and Writing
Historical Context	
ENGLISH 326	Topics in Publishing
or ENGLISH 340	History of the English Language
Upper-Level Literature Course	s (choose two): 1
ENGLISH 315	The British Novel
ENGLISH 320	Major Drama
ENGLISH 322	Major Poetry
ENGLISH 331	Major American Prose Fiction
ENGLISH 333	Literary Themes
ENGLISH 335	Literary Eras
ENGLISH 336	American Ethnic Literature
ENGLISH 338	World Literatures
ENGLISH 340	History of the English Language
ENGLISH 344	African American Literature
ENGLISH 345	LGBTQ Literature
ENGLISH 364	Literary Topics
ENGLISH 431	Shakespeare
ENGLISH 436	Major Author(s)
Applied Arts: Applied Arts cree Practicum or Internship	dits should be distributed as follows: 3 cr. Practicum; 3 cr. Internship; remaining 3 cr. either
Required Practicum course in Pu	blishing (choose at least one course; all are repeatable twice for credit)
ENGLISH 224	Practicum in Literary Publishing
ENGLISH 324	Sheepshead Review Practicum
ENGLISH 424	Book Editing Practicum
Other Practicum Courses	
ENGLISH 410	Live Video Streaming Practicum
ENGLISH 428	Practicum in Community Engaged Writing
Internship in Editing and Publi	shing Area of Emphasis (3-6 credits)

1. Historical Literary Context courses not used to fulfil that requirement may be used as a Literature elective.

# **Game Writing**

**Total Credits** 

Craft Workshops (choose 9-11 credits):

Code	Title	Credits
Supporting Courses		21
Required		
ENGLISH 201	Ethics in Writing	
ENGLISH 212	Introduction to Creative Writing	

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ENGLISH 226	Grammar Construction and Model floor	
ENGLISH 227	Copyediting and Workflow	
ENGLISH 290	Literary Studies	
COMP SCI 201	Introduction to Computing & Internet Technologies	
Arts in Society (choose one):		
COMM 102	Introduction to Communication	
COMM 166	Fundamentals of Interpersonal Communication	
DESIGN 131	Introduction to Design and Culture	
MUSIC 120	Video Game Music	
Upper-Level Courses		36-38
Required Intermediate Writing C	Course	
ENGLISH 301	Intermediate Creative Writing	
Craft Workshops (three courses	•	
Required Craft Workshop (repea	,	
ENGLISH 310	Topics in Game Writing	
Other Craft Workshops (choose	e up to two other courses):	
ENGLISH 302	Short Fiction Writing Workshop	
ENGLISH 303	Advanced Poetry Writing Workshop	
ENGLISH 304	Creative Nonfiction Writing	
ENGLISH 305	Novel Writing Workshop	
ENGLISH 306	Novel Revision Workshop	
ENGLISH 307	Writing the Environment Workshop	
ENGLISH 309	Co-Creative Writing Workshop	
ENGLISH 312	Topics in Creative Writing	
ENGLISH 314	Topics in Professional & Technical Writing	
Upper-Level Skills Courses (cho	pose two):	
ENGLISH 327	Digital Platforms for Publishing	
ENGLISH 328	UX Writing	
ENGLISH 329	Placemaking and Writing	
Historical Context		
ENGLISH 326	Topics in Publishing	
or ENGLISH 340	History of the English Language	
Upper-Level Literature Courses	(choose two):	
ENGLISH 315	The British Novel	
ENGLISH 320	Major Drama	
ENGLISH 322	Major Poetry	
ENGLISH 331	Major American Prose Fiction	
ENGLISH 333	Literary Themes	
ENGLISH 335	Literary Eras	
ENGLISH 336	American Ethnic Literature	
ENGLISH 338	World Literatures	
ENGLISH 340	History of the English Language	
ENGLISH 344	African American Literature	
ENGLISH 345	LGBTQ Literature	
ENGLISH 364	Literary Topics	
ENGLISH 431	Shakespeare	
ENGLISH 436	Major Author(s)	
ENGLISH 499	Travel Course	
Applied Arts: Applied Arts credi Practicum or Internship	its should be distributed as follows: 3 cr. Practicum; 3 cr. Internship; remaining 3 cr. either	
Required Practicum Course (rep	peatable twice for credit)	
ENGLISH 410	Live Video Streaming Practicum	

Other Practicum Courses	
ENGLISH 224	Practicum in Literary Publishing
ENGLISH 324	Sheepshead Review Practicum
ENGLISH 424	Book Editing Practicum
ENGLISH 428	Practicum in Community Engaged Writing

Total Credits 57-59

## **Professional and Technical Writing**

Internship in Game Writing Area of Emphasis (3-6 credits)

Code	Title	Credits
Supporting Courses		21
ENGLISH 201	Ethics in Writing	
ENGLISH 212	Introduction to Creative Writing	
ENGLISH 226	Grammar	
ENGLISH 227	Copyediting and Workflow	
ENGLISH 228	Introduction to Technical and Professional Writing	
ENGLISH 290	Literary Studies	
Arts in Society (choose one):	•	
ARTS MGT 257	Arts in the Community	
COMM 102	Introduction to Communication	
COMM 166	Fundamentals of Interpersonal Communication	
DESIGN 131	Introduction to Design and Culture	
HUM STUD 200	Finding Humanity in the Digital World	
Upper-Level Courses		36-38
Required Intermediate Writing (	Course	
ENGLISH 327	Digital Platforms for Publishing	
Required Craft Workshop (repeated	atable twice for credit)	
ENGLISH 314	Topics in Professional & Technical Writing	
Other Craft Workshops (choose	up to two other courses):	
ENGLISH 302	Short Fiction Writing Workshop	
ENGLISH 303	Advanced Poetry Writing Workshop	
ENGLISH 304	Creative Nonfiction Writing	
ENGLISH 305	Novel Writing Workshop	
ENGLISH 306	Novel Revision Workshop	
ENGLISH 307	Writing the Environment Workshop	
ENGLISH 309	Co-Creative Writing Workshop	
ENGLISH 310	Topics in Game Writing	
ENGLISH 312	Topics in Creative Writing	
Upper-Level Skills Courses		
ENGLISH 328	UX Writing	
ENGLISH 329	Placemaking and Writing	
Historical Context		
ENGLISH 326	Topics in Publishing	
or ENGLISH 340	History of the English Language	
Upper-Level Literature Courses		
ENGLISH 315	The British Novel	
ENGLISH 320	Major Drama	
ENGLISH 322	Major Poetry	
ENGLISH 326	Topics in Publishing <sup>1</sup>	
ENGLISH 331	Major American Prose Fiction	
ENGLISH 333	Literary Themes	
ENGLISH 335	Literary Eras	

ENGLISH 410

ENGLISH 424

ENGLISH 336	American Ethnic Literature
ENGLISH 338	World Literatures
ENGLISH 340	History of the English Language <sup>1</sup>
ENGLISH 344	African American Literature
ENGLISH 345	LGBTQ Literature
ENGLISH 364	Literary Topics
ENGLISH 431	Shakespeare
ENGLISH 436	Major Author(s)
ENGLISH 499	Travel Course
	s credits should be distributed as follows: 3 cr. Practicum; 3 cr. Internship; remaining 3 cr. either
Applied Arts: Applied Arts Practicum or Internship	s credits should be distributed as follows. 3 cf. Fracticum, 3 cf. internship, remaining 3 cf. either
Practicum or Internship	se (repeatable twice for credit)
Practicum or Internship	· · · · ·
Practicum or Internship Required Practicum Cours	se (repeatable twice for credit)
Practicum or Internship Required Practicum Cours ENGLISH 428	se (repeatable twice for credit)

**Total Credits** 57-59

Live Video Streaming Practicum

**Book Editing Practicum** 

Internship in Professional and Technical Writing Area of Emphasis (3-6 credits)

<sup>1.</sup> Historical Literary Context courses not used to fulfill that requirement may be used as a Literature elective.