Art

Bachelor of Arts in Art

The visual arts provide multiple ways of articulating and understanding our human experience through processes of seeing, making, and thinking. The major or minor in Art includes courses in studio art and art history, global cultures, professional practices and contemporary art.

Our Art facilities include well-equipped studios in painting, drawing, sculpture, ceramics, photography (traditional and digital), jewelry/metals, fibers/ textiles, and printmaking. All Art students who complete ART 101 (Tools, Safety, and Materials) have access to a professional wood and metal-working laboratory managed by a staff person who provides training and technical assistance.

All Art Majors/Minors are presented with multiple opportunities to show and even sell their work in public exhibitions every year. The Senior Show option is a popular capstone experience wherein students in good standing and appropriate permissions may work with their studio faculty mentors to create a body of work reflecting their own vision, and concurrently learn the basics of art exhibition in a classroom setting, collaborating with additional faculty and the professional curator of the Lawton Gallery.

The Art discipline has three areas of emphasis:

- · Studio Art can lead to professional practice as an artist or to related visual communication careers.
- Pre-Art Therapy is designed to prepare students for entry into graduate programs in professional mental health counseling, with specialization in Art Therapy.
- Art Education leads to credentials for teaching licensure from the Wisconsin Department of Public Instruction.

All areas prepare students for viable careers or entry into graduate school programs.

Art majors often combine their studies with a minor. Typical minors include Graphic Design, Art History, Psychology, Business/Entrepreneurship, Women's, Gender and Sexuality Studies, and Writing and Applied Arts. The Art advisor can help select an appropriate minor depending upon students' individual goals.

Studio art courses:

- present art making as a problem-solving process using creative methods combining intuition and imagination with critical analysis;
- · provide knowledge necessary to master materials and techniques;
- provide a foundation for and continuing reference to the principles of visual organization and structure essential to works of art;
- foster a receptive attitude toward diverse forms of artistic production including fine art, applied art, and art produced outside the artistic mainstream.

Art history, global cultures, and contemporary art courses:

- provide a conceptual and philosophical context by investigating stylistic characteristics of specific periods and the dynamic relationship between art and society.
- introduce students to the structure of the art world and the roles artists play in different cultures

Art majors who select a minor or double major in Graphic Design are qualified to seek possible careers include graphic design, art direction, advertising, and other professional work in graphic communications.

Art majors graduating from our program are often qualified to seek careers in visual arts administration, art galleries, and museums with appropriate advising and selection of a minor.

Students should seek advising no later than the sophomore year in order to complete an Art major in a timely manner. Students seeking information on teacher certification should contact the Education Office. Students selecting the Pre-Art Therapy emphasis must complete a significant number of credits of Psychology and a Statistics course; we strongly recommend that those interested in this emphasis seek advising very early in their academic career.

Students in many fields find an Art minor an excellent supplement to their academic programs in the context of today's visually oriented, media-driven culture.

The Art minor may serve:

- · individuals fulfilling a personal interest in art
- those seeking to add visual skills to career preparations in such interdisciplinary fields as arts management, design arts, publishing, game design, museum collection management, or environmental planning
- · students who intend it as a component of professional studies in fields such as education and marketing/advertising.

Active student organizations provide additional opportunities for art-related activities, as does a program of national and international visiting artists.

The Art program at the University of Wisconsin-Green Bay holds HLC accreditation.

Major Area of Emphasis (http://catalog.uwgb.edu/undergraduate/programs/art/major/)

Students must complete requirements in one of the following areas of emphasis: (http://catalog.uwgb.edu/undergraduate/programs/art/major/)

- Art Education (http://catalog.uwgb.edu/undergraduate/programs/art/major/)
- Pre-Art Therapy (http://catalog.uwgb.edu/undergraduate/programs/art/major/)
- Studio Art (http://catalog.uwgb.edu/undergraduate/programs/art/major/)

Minor Area of Emphasis (http://catalog.uwgb.edu/undergraduate/programs/art/minor/)

Students must complete requirements in one of the following areas of emphasis: (http://catalog.uwgb.edu/undergraduate/programs/art/minor/)

- Art History (http://catalog.uwgb.edu/undergraduate/programs/art/minor/)
- Studio Art (http://catalog.uwgb.edu/undergraduate/programs/art/minor/)

Curriculum Guide

An example: Four year plan for Art Major with Studio Art Emphasis; Minor in Design Arts

120 credits necessary to graduate.

Plan is a representation and categories of classes can be switched. Check with your advisor.

Course	Title	Credits
Freshman		
Fall		
ART 102	History of the Visual Arts: Ancient to Medieval	3
ART 105	Introductory Drawing	3
or ART 106	or Three Dimensional Design	
or ART 107	or Two-Dimensional Design	
First Year Seminar		3
General Ed		3
General Ed or Elective		3
	Credits	15
Spring		
ART 103	History of the Visual Arts II: Renaissance to Modern	3
ART 105	Introductory Drawing	3
or ART 106	or Three Dimensional Design	
ART 106 or ART 107	Three Dimensional Design or Two-Dimensional Design	3
General Ed	0. 110 Billional Boolgii	3
General Ed or Elective		3
	Credits	15
Sophomore		
Fall		
ART 101	Tools, Safety, and Materials	1
ART 2XX Intro Two-Dimensional Course		3
ART 2XX Intro Three-Dimensional Course		3
General Ed		3
General Ed		3
General Ed		3
	Credits	16
Spring		
ART 2XX Intro Two-Dimensional Course		3

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ART 302	Intermediate Drawing	3
ART 202	Modern Art	3
DESIGN 131	Introduction to Design and Culture	3
General Ed		3
	Credits	15
Junior		
Fall		
ART 376	Modern American Culture	3
DESIGN 231	Graphic Design Studio I	3
General Ed or Elective		3
General Ed or Elective		3
General Ed or Elective		3
	Credits	15
Spring		
ART 3XX/4XX Intermediate/Advanced Course		3
ART 3XX/4XX Intermediate/Advanced Course		3
DESIGN 231	Graphic Design Studio I	3
or DESIGN 332	or Graphic Design Studio II	
General Ed		3
General Ed		3
	Credits	15
Senior		
Fall		
ART 3XX/4XX Intermediate/Advanced Course		3
DESIGN 332	Graphic Design Studio II (or DESIGN 3XX/4XX Minor Elective)	3
or DESIGN 431	or Graphic Design Studio III	
General Ed		3
General Ed or Elective		3
Elective		3
	Credits	15
Spring		
ART 3XX/4XX Intermediate/Advanced Course		3
ART 3XX/4XX Intermediate/Advanced Course		3
DESIGN 433	Advanced Studio (or DESIGN 3XX/4XX Minor Elective)	3
Elective		3
General Ed		3
	Credits	15
	Total Credits	121

Faculty

Sarah A Detweiler; Professor; M.F.A., University of Florida

Alison A Gates; Professor; M.F.A., University of Washington

Minkyu Lee; Professor; M.F.A., Rochester Institute of Technology

Samuel E Watson; Associate Professor; Ph.D., University of Kansas

Lisa Wicka; Associate Professor; M.F.A., Purdue University, chair

Mark Sauter; Assistant Teaching Professor; M.F.A., University of Wisconsin - Madison